

Chapter 43

The State-of-the-Art Numerical Tools for Modeling Landslide Tsunamis: A Short Review

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Abstract We present a short review of the state-of-the-art numerical tools that have been used for modeling landslide-generated waves. A comparative study is conducted on the physical properties of earthquake- and landslide-generated waves suggesting that both dispersion and nonlinearity effects may be neglected for the former waves whereas they may be considered for the latter ones. We introduce landslide tsunami models and group them into three classes: (1) models treating the moving mass as a fluid, (2) models estimating the initial water surface, and (3) models fed by the transient seafloor deformation. Selection of a particular model from the list of models introduced here depends on: (1) the dimensions of the source, (2) the available computing capacities, (3) availability of fine bathymetric grid, and (4) the purposes of the modeling.

Keywords Submarine landslide • Landslide-generated waves • Tsunami • Numerical modeling

43.1 Introduction

Fifteen years after the 1998 Papua New Guinea (PNG) tsunami, a landslide tsunami triggered by a moderate earthquake (M_w 7) claiming 2,200 lives (Synolakis et al. 2002), the potential hazard posed by submarine mass failures remains

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poorly understood at least in comparison to tectonic-generated tsunamis. Although scientists were surprised by the significant death toll following a moderate offshore earthquake on that tragic day, now they are well aware that landslide-generated waves pose a major risk to coastal communities since they may be triggered by moderate or small earthquakes and sometimes even aseismically.

The 1998 PNG event was a milestone in tsunami research, as it brought the attention of scientific community to the potential large tsunami hazards associated with submarine mass movements (Synolakis et al. 2002) though the phenomenon has been known long before the PNG event (e.g., Gutenberg 1939). In the aftermath of this catastrophe, the tsunami hazard of several locations in USA, Japan and other parts of the World were revisited by taking into account possible submarine mass failures. However, these efforts require new tools and techniques as the tsunami-genesis and hydrodynamics of landslide tsunamis differs from those of tectonic tsunamis, in several ways.

To address the increasing need for conducting tsunami hazard assessments from submarine landslides, here we review available numerical tools which have proven their capabilities in accurate modeling of landslide-generated waves.

43.2 Physical Differences of Landslide and Tectonic Tsunamis

Table 43.1 compares the physical properties of landslides tsunamis with those of tectonic ones. The main differences are:

43.2.1 Difference in Source Dimensions

The seafloor deformation due to submarine tectonic displacements is normally of the order of hundreds of kilometers, whereas the dimensions of landslide sources are of the order of kilometers or less (Table 43.1). Therefore, tectonic tsunamis travel long distances with relatively little dispersion. Landslide-generated waves do not usually travel long distances due to their radial distribution of energy and their shorter wavelengths implying wave dispersion.

43.2.2 Difference in Initial Seafloor Deformation

Table 43.1 shows that the initial uplift or subsidence caused by submarine earthquakes is normally of the order of meters, but seafloor deformation due to landslides may be up to hundreds of meters. As a result of this relatively large seafloor

Table 43.1 Comparing the physical properties of some landslide tsunamis with those of tectonic ones

Type	Event name	Type of tsunami source	L ¹⁵ (km)	W ¹⁶ (km)	SD ¹⁷ (m)	R ¹⁸ (m)	T ¹⁹ (min)	FFE ²⁰	SS ²¹ (m/s)	μ^{22}	ε^{23}
Tectonic tsunamis	Dec. 26, 2004 (Indonesia) ¹	Earthquake (<i>M_w</i> 9.1)	900	200	14	>40	40–120 ¹¹	Yes	4,000	0.002	8×10^{-6}
	Mar. 11, 2011 (Japan) ²	Earthquake (<i>M_w</i> 9.0)	400	200	12	~40	40–100 ¹²	Yes	4,000	0.005	2×10^{-5}
	Feb. 27, 2010 (Chile) ^{3,4}	Earthquake (<i>M_w</i> 8.8)	550	120	5	29	15–100 ¹³	Yes	4,000	0.004	5×10^{-6}
	July 12, 1993 (H-N-O) ⁵	Earthquake (<i>M_w</i> 7.8)	150	35	4.2	31.7	20–90 ¹⁴	–	4,000	0.007	2×10^{-5}
Landslide tsunamis	July 17, 1998 ⁶ (PNG)	Landslide after an earthquake (<i>M_w</i> 7.0)	4.5	5	760	15	2–5	No	10–15	0.22	2×10^{-3}
	Nov. 3, 1994 (Skagway) ⁷	Construction works	0.33	0.16	15	9–11	1–3	No	35	0.1	8×10^{-3}
	Nov. 18, 1929 (Grand Banks) ⁸	Landslide after an earthquake (<i>M_w</i> 7.2)	200	100	15	13	10–30	Yes	20	0.008	3×10^{-4}
Mixed source	Dec. 30, 2002 (Stromboli) ⁹	Landslide	2.2	0.7	30	11	0.5–1	No	30–60	0.5	4×10^{-3}
	April 1, 1946 (Unimak) ¹⁰	Both landslide and earthquake (<i>M_w</i> 8.2)	–	–	–	42	–	Yes	–	–	–

¹Fujii and Satake (2007), ²Fujii et al. (2011), ³Rabinovich et al. (2012), ⁴Fritz et al. (2011), ⁵Satake and Tanioka (1995), ⁶Synolakis et al. (2002), ⁷Rabinovich et al. (1999), ⁸Fine et al. (2005), ⁹Tinti et al. (2006), ¹⁰Okal et al. (2003), ¹¹Rabinovich and Thomson (2007), ¹²Heidarzadeh and Satake (2013), ¹³Rabinovich et al. (2012), ¹⁴Myres and Baptista (2001), ¹⁵Length, ¹⁶Width, ¹⁷Seafloor deformation, ¹⁸Maximum runup, ¹⁹Period, ²⁰Far-Field effects, ²¹Source speed, ²²Dispersion parameter, ²³Steepness parameter

deformation, landslides are capable of producing large runups in the near-field although their dimensions are usually small.

43.2.3 Difference in Modeling Techniques

Shallow water theory has been usually applied in the past decades for modeling of tsunamis which is based on the fact that tsunami wavelength (λ) is much larger than the water depth (d), or $\mu = d/\lambda \ll 1$ (Table 43.1) where μ is dispersion parameter. In fact, the effect of wave dispersion can be neglected for these long waves ($\lambda/d > 20$) because the phase velocity of waves ($c = \sqrt{gd}$) is a function of only water depth. However, landslide-generated waves are mostly classified as intermediate waves ($2 < \lambda/d < 20$) or deep-water waves ($\lambda/d < 2$). Due to the relatively small wavelengths of landslide-generated waves, dispersion plays a role in their propagation because the phase velocity of waves (e.g., for deep-water waves: $c = \sqrt{\frac{g\lambda}{2\pi}}$) is a function of wavelength for this type of waves indicating that longer waves propagate faster than the shorter ones. Therefore, long-wave equations may be applied cautiously for modeling of landslide tsunamis or an alternative set of equations needs to be employed.

43.2.4 Difference in Generation Mechanism

As the speed of seismic waves responsible for seafloor deformation (~ 4 km/s) is much larger than the propagation speed of long water waves (~ 0.1 – 0.2 km/s), it is often assumed that seafloor deformation due to a submarine earthquake occurs instantaneously. For landslides tsunamis, this is not a valid assumption because of the relatively lower speed of landslide movement on the seafloor (~ 0.01 – 0.1 km/s, Table 43.1). This means that the relatively slow motion of landslides during the generation process of a tsunami needs to be taken into consideration.

43.2.5 Linearity and Nonlinearity of the Waves

In deep water, landslide tsunamis are most often linear and thus the steepness coefficient $\varepsilon = a/\lambda$ is small (Table 43.1), where a is the wave amplitude. In shallow water, the waves become shorter and higher (steeper) until possible breaking. Here nonlinear models should be applied.

43.2.6 Differences in Warning Systems and Tsunami Countermeasures

The physical differences discussed between landslide and tectonic tsunamis necessitate different warning systems and tsunami countermeasures. While ground shaking and seismic records on seismometers provide useful warnings in many cases before the arrival of tectonic tsunamis, landslide tsunamis usually attack the coastal areas without warnings. As landslide tsunamis are normally characterized by extreme wave heights and are fairly unpredictable with regard to volume, location and release mechanism, construction of seawalls and other tsunami countermeasures may be less effective. Due to the unpredictability of landslide tsunamis, pre-computed landslide tsunami scenarios are not easily obtained for warning purposes whereas such pre-computed scenarios form the basis for tectonic tsunami warnings.

43.3 Modelling of Landslide Tsunamis

Landslide-generated waves are usually dispersive, nonlinear, and their source speed is relatively slow. In fact, different methods for modeling landslide tsunamis are based on the way that we incorporate the aforesaid criteria into the modeling method. Among the main characteristics of the landslide-generated waves, possibly the slow movement of the source at the tsunami generation phase is the most important. Different numerical models used for landslide tsunami modeling can be identified by the way that they treat the tsunami generation phase. This is the basis for our classification of landslide tsunami models in the next section.

43.4 Available Numerical Models for Modelling Landslide Tsunamis

In general, based on the way that a particular model treats the tsunami generation phase, we classify the landslide numerical models into three groups: (1) models that treat the submarine mass motion like the flow of a fluid with a particular density, (2) models that estimate the initial water surface using semi-empirical equations, and (3) models that are fed by the transient seafloor deformation at different times. Another classification was presented by Satake (2012). Table 43.2 presents a list of some numerical models that have been used for modeling of landslide-generated waves. Among the models presented in Table 43.2, some of them were originally developed for modeling of tectonic tsunamis which have been modified during the past decade to incorporate landslide sources (e.g., TUNAMI, and MOST). We briefly discuss below the classes of models.

Table 43.2 Numerical models used for modeling of landslide-generated waves

Type	Name	Developer	L/NL ¹	D/ND ²	C/UC ¹³	Case studies
Treating submarine mass as a fluid	–	Heinrich (1992)	NL	ND	C	Caribbean Sea ⁴
	–	Jiang and LeBlond (1992)	NL	ND	C	–
	TWO_LAYER	Imamura and Imteaz (1995)	NL	ND	C	Marmara Sea ³
	–	Tinti et al. (1999)	NL	ND	C	Stromboli, Italy
	–	Thomson et al. (2001)	NL	ND	C	1994 Skagway
	–	Assier-Rzadkiewicz et al. (2000)	NL	ND	C	1979 Nice event
	–	Kawamata et al. (2005)	NL	ND	C	1741 Oshima-Oshima
Estimating the initial water surface	–	Harbitz (1992)	L	ND	UC	Grand Banks (1929)
	MOST	Titov and Synolakis (1998)	NL	ND	UC	1998 PNG ⁶ South California ⁷
	TUNAMI	Goto et al. (1997)	NL	ND	UC	Off. Indonesia ⁸
	GEOWAVE	Watts et al. (2003)	NL	D	UC	1998 PNG 1994 Skagway
	NAMI DANCE	Insel (2010)	NL	D	UC	Marmara Sea ⁹
	COULWAVE	Lynett and Liu (2002)	NL	D	UC	North Carolina ¹⁵
	–	Weiss et al. (2006)	NL	D	UC	Valdes slide, Chile ¹⁴
Transient Seafloor models	COMCOT	Liu et al. (1998)	NL	WD ¹⁰	C	Mediterranean Sea ¹¹
	–	Satake (2001)	NL	ND	C	1741 Oshima-Oshima ¹² Hawaii Island ¹²
	–	Lynett and Liu (2002)	NL	WD ¹⁰	C	1998 PNG ⁵

¹Linear model/non-linear, ²Dispersive/non-dispersive, ³Yalciner et al. (2002), ⁴Heinrich et al. (1999), ⁵Lynett et al. (2003), ⁶Synolakis et al. (2002), ⁷Borrero et al. (2004), ⁸Brune et al. (2010), ⁹Insel (2010), ¹⁰Weak dispersion effect is included in which numerical dispersion is applied to mimic physical dispersion, ¹¹Iglesias et al. (2012), ¹²Satake (2001, 2012), ¹³Coupled/un-coupled, ¹⁴Weiss et al. (2013), ¹⁵Geist et al. (2009)

43.4.1 Models Treating the Submarine Mass Like a Fluid Flow

In this class of models, the movement of the submarine mass is treated like the flow of a fluid with the density of ρ_2 . Therefore, two fluid layers with densities of ρ_1 and ρ_2 are modeled (Fig. 43.1). Long wave approximations are usually applied for

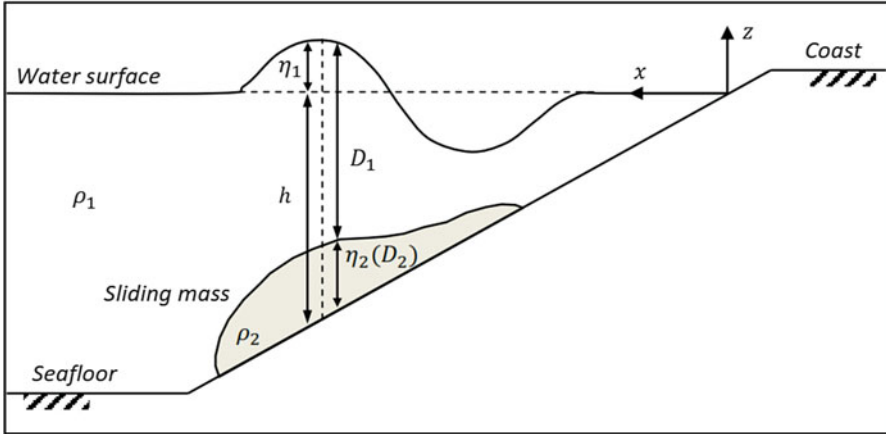


Fig. 43.1 Sketch showing the principles of the landslide models that treat the moving mass like the flow of a fluid with density ρ_2 . In this sketch, ρ_1 and η_1 represent the density and wave height of the ocean water and η_2 is the thickness of the sliding mass

both the sliding mass and the resulting water waves. In this class of models, in some cases, only one flow with variable density in time and space is considered, e.g., the model by Heinrich (1992). For the simplest case in which the bottom friction and interfacial resistance are neglected, the 2D vertical (2DV) nonlinear long-wave equations (Imamura and Imteaz 1995) describing the system (Fig. 43.1) are:

For the water layer:

$$\frac{\partial(\eta_1 - \eta_2)}{\partial t} + \frac{\partial M_1}{\partial x} = 0 \tag{43.1}$$

$$\frac{\partial M_1}{\partial t} + \frac{\partial}{\partial x} \left(\frac{M_1^2}{D_1} \right) + gD_1 \frac{d\eta_1}{dx} = 0 \tag{43.2}$$

And for the sliding mass:

$$\frac{\partial \eta_2}{\partial t} + \frac{\partial M_2}{\partial x} = 0 \tag{43.3}$$

$$\frac{\partial M_2}{\partial t} + \frac{\partial}{\partial x} \left(\frac{M_2^2}{D_2} \right) + gD_2 \left(\alpha \frac{\partial D_1}{\partial x} + \frac{\partial \eta_2}{\partial x} - \frac{\partial h}{\partial x} \right) = 0 \tag{43.4}$$

in which g is the gravitational acceleration, M_1 and M_2 are flow discharges, α is density ratio $\left(\frac{\rho_1}{\rho_2} \right)$, and other parameters are shown in Fig. 43.1.

The TWO_LAYER model was successfully applied to the landslide sources in the Marmara Sea (Yalçımer et al. 2002). Other models of this class have been used for the modeling of the 1994 Skagway (Thomson et al. 2001) and the 1741 Oshima-Oshima (Kawamata et al. 2005) tsunamis (Table 43.2).

43.4.2 Models That Estimate the Initial Water Surface

Due to the complex nature of the generation phase of landslide tsunamis, some of the available numerical models simplify the generation phase by applying empirical equations. In fact, these models neglect the dynamic nature of the generation of waves by landslides. In this context, one set of empirical equations for modeling the generation phase of landslide tsunamis were proposed by Watts (1998) and described by Synolakis (2003). These authors estimated the 3D distribution of the initial sea level disturbance using 2DV numerical and experimental results. These empirical equations are based on a 2DV characteristic wave amplitude (η_{2d}). According to Watts et al. (2005):

$$\eta_{2d} = 0.0286 T (1 - 0.75 \sin\theta) \left(\frac{b \sin\theta}{d} \right)^{1.25} \quad (43.5)$$

in which, T and b are the thickness and length of the sliding mass, respectively, d is the submergence depth, and θ is the angle of the slope. Using Gaussian curve fits, Eq. (43.5) yields the 3D initial wave height of tsunami as follows (Synolakis 2003):

$$\eta_{3D}(x, y) = \frac{w}{\lambda + w} \sec^2 h^2 \left(\frac{3y}{w + \lambda} \right) \left[-1.2 Z_{\min} \exp \left(- \left\{ 1.2 Z_{\min} \frac{x - X_{\min}}{\lambda Z_{\max}} \right\}^2 \right) + Z_{\max} \exp \left(- \left\{ \frac{x - X_{\min} - \Delta x}{\lambda} \right\}^2 \right) \right] \quad (43.6)$$

Here, Z_{\min} is the maximum depression of the water surface calculated using $Z_{\min} = 2.1\eta_{2d}$, Z_{\max} is the maximum elevation obtained from $Z_{\max} = 0.64 \eta_{2d} \left(0.8 + \frac{0.2d}{b \sin\theta} \right)$, w is the width of the slide, λ is the characteristic wavelength given by $\lambda = \frac{u_t}{a_0} \sqrt{gd}$, g is gravitational acceleration, u_t is the terminal velocity of slide, and a_0 is the initial acceleration of slide. Δx is the distance between the crest of elevation wave and the trough of the depression wave, and given by $\Delta x = 0.5 \lambda$, and X_{\min} is the distance between the trough of the depression wave and the shoreline.

Figure 43.2 shows how a 3D initial wave of a landslide tsunami (η_{3D}) is calculated from its characteristic wave height (η_{2D}). To produce Fig. 43.2 (right panel), the characteristics of the 1998 PNG event were used for which the maximum elevation and depression in the initial profile of the water surface are 14 and 16 m, respectively. This class of landslide models is mostly composed of tectonic-tsunami models which have been modified to assign initial conditions using empirical equations.

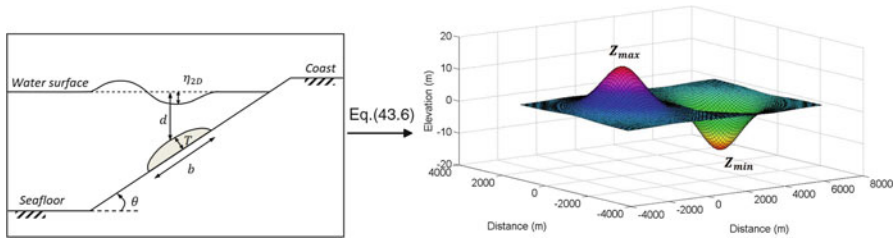


Fig. 43.2 Sketch showing the principles of the landslide model that estimate the initial wave height generated by landslide sources. Left panel shows the parameters used for calculation of the characteristic wave height (η_{2D}). Right panel shows the corresponding 3D initial wave height of tsunami (η_{3D}) calculated using Eq. (43.6)

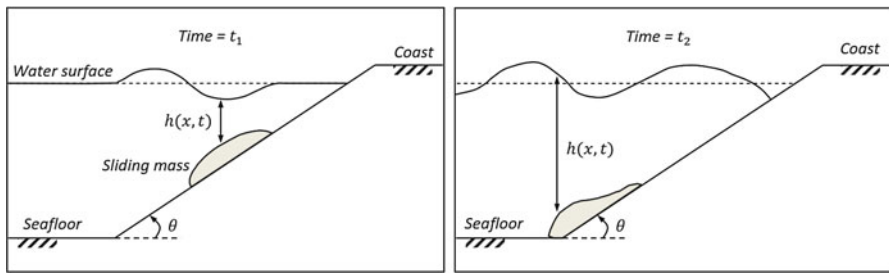


Fig. 43.3 Sketch showing the principles of the landslide models that are inputted by the transient seafloor deformation at different times. This figure shows the seafloor states at two different times during the evolution of a submarine landslide

43.4.3 Models Fed by the Transient Seafloor Deformation

These models are based on the assimilation of the numerical scheme of the shape of the seafloor deformation at different times. As an example, Fig. 43.3 shows the seafloor states at two different times of t_1 and t_2 which can be used as inputs for the numerical simulations. In this case, the landslide source will be treated by implementing the forcing term of $\frac{\partial h}{\partial t}$ in the continuity equation. By neglecting bottom friction and the Coriolis force, the nonlinear long-wave equations in a 2DV Cartesian domain take the following form (Wang 2009):

$$\frac{\partial \eta}{\partial t} + \frac{\partial M}{\partial x} = -\frac{\partial h}{\partial t} \tag{43.7}$$

$$\frac{\partial M}{\partial t} + \frac{\partial}{\partial x} \left(\frac{M^2}{h} \right) + gh \frac{\partial \eta}{\partial x} = 0 \tag{43.8}$$

in which the parameters are either as shown in Fig. 43.3 or were introduced above. The forcing term of $\frac{\partial h}{\partial t}$ at the right side of the Eq. (43.7) represents the forcing from

the landslide source which can be calculated by differentiating the seafloor states that are inputted to the program at different times.

According to Table 43.2, the COMCOT model (Liu et al. 1998) has been recently used for landslide tsunami modeling in the Mediterranean Sea (Iglesias et al. 2012). Another such model was proposed by Liu et al. (2005).

43.5 Discussions and Conclusions

A range of landslide tsunami models have been discussed (Table 43.2). These models are either linear or nonlinear, dispersive or non-dispersive, and coupled or uncoupled. The most accurate models for landslide tsunami modeling are likely those which are nonlinear, dispersive and coupled. However, application of such sophisticated and computationally-costly models is reasonable only if enough information about seafloor bathymetry and sliding mass is available, and only if it is needed for a proper description of the physical processes involved. Among the models studied here, GEOWAVE (Watts et al. 2003) is fully nonlinear and dispersive. NAMI DANCE is also nonlinear and dispersion effect is included in one of its versions. Two other models, e.g., COMCOT and the model by Lynett and Liu (2002), are weakly dispersive by applying numerical dispersion. Most of the models in Table 43.2 are nonlinear and non-dispersive. Our short review suggests that the numerical tools used for landslide-generated waves are not, in general, as standardized as those used for tectonic tsunamis indicating that the recommendations by Synolakis et al. (2008) need to be applied for their standardization.

All of the models presented in Table 43.2 have proven their capabilities in varying degrees in modeling of landslide tsunamis, by reproducing observations from past events. Therefore, we cannot propose a particular model from our Table 43.2 for landslide tsunami hazard assessment as superior or more capable. Application of a particular model from Table 43.2 depends on several factors:

1. The dimensions of the source whether the dispersion can be neglected for the landslide source or not.
2. The available computing capacities: for example, dispersive models like the model by Liu et al. (2005) usually need relatively long CPU times.
3. Availability of fine bathymetric grid: most of the landslide tsunami models need relatively small grid size compared to tectonic models.
4. The purpose of the modeling and the level of desired accuracy. In most cases, the final tsunami runup height and arrival time to coastlines are the purposes of modeling. In many cases dispersion is important for the propagation phase. The wave length is important for amplification and run-up.

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